META-ADAPTER: EFFICIENT CROSS-LINGUAL ADAPTATION WITH META-LEARNING

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ABSTRACT

Transfer learning from a multilingual model has shown favorable results on low-resource automatic speech recognition (ASR). However, full-model fine-tuning generates a separate model for every target language and is not suitable for deploying and maintaining in production. The key challenge lies in how to efficiently extend the pre-trained model with fewer parameters. In this paper, we propose to combine the adapter module with meta-learning algorithms to achieve high recognition performance under low-resource settings and improve the parameter-efficiency of the model. Extensive experiments show that our methods can achieve comparable or even superior recognition rates than the state-of-the-art baselines on low-resource languages, especially under very-low-resource conditions, with a significantly smaller model profile.

Index Terms— speech recognition, low-resource, crosslingual, efficient adaptation, meta-learning

1. INTRODUCTION

End-to-end (E2E) Automatic Speech Recognition (ASR) systems, due to their simplicity in structure and great potential in performance, have witnessed fast development and gained popularity over the recent years [1]. However, the performance of deep learning models highly depends on the availability of training data. Though there are relatively adequate amount of labeled data for popular languages, ASR performances on many low-resource languages are still suffering from a severe data scarcity.

Different languages, despite seemingly different in many ways, intrinsically share a considerable amount of information. Under the context of ASR systems, multilingual systems [2, 3, 4] are developed to capture and utilize this information in common to facilitate ASR systems for low-resource languages. Recently, several large-scale systems have been introduced for multilingual ASR [5]. Pretap et al. [6] introduced a massive single E2E model with up to 1 billion parameters trained on 50 languages. Nearly at the same time, Hou et al. [7] reported a super language-independent Transformerbased ASR model (LID-42) jointly trained on 6 million training utterances from 42 languages with hybrid CTC-attention multi-task learning [8]. Both of them achieved a significant recognition accuracy improvement on low-resource ASR via transfer learning. However, it was also shown that transfer

learning could be less effective under very-low-resource conditions due to the overfitting problem [7].

Recently, the *learning to learn* meta-learning concept has been brought into this field to tackle the above challenge. Hsu et al. [9] presented a meta-learning approach for lowresource ASR. Instead of the conventional transfer-learning approach, which pre-trains the initial model on source languages jointly by multi-task learning and then performs finetuning on target low-resource languages, they adopted a metalearning pre-training approach where the model parameters are meta-learned from the source domain. Winata et al. [10] proposed to apply meta-learning for fast cross-accented adaptation and validated the effectiveness in English.

However, existing research mostly focused on full-model adaptation where all the model parameters are re-trained on the target languages, which is computationally expensive and parameter-inefficient, especially for large-scale systems. [11] introduced the adapter module for parameter-efficient domain adaptation in machine translation, where only few parameters are introduced for each target domain. In [5, 12], the authors used language-specific adapters to enhance the performance on each language for a multilingual ASR model.

In this work, we attempt to find an efficient approach for cross-lingual ASR adaptation. We experiment with our metaadapter module on several low-resources languages. To summarize, our contributions are as follows:

- We investigate several parameter-efficient adaptation methods where few new parameters are introduced and propose Meta-Adapters to combine the adapter module with meta-learning for efficient cross-lingual adaptation.
- Our proposed Meta-Adapters outperform the other parameter-efficient adaptation methods and achieve comparable or even superior recognition rate than classical fine-tuning strategies on low-resource languages with a significantly smaller model profile.

2. METHODOLOGY

2.1. Hybrid CTC-Attention Transformer ASR Model

We employ a sequence-to-sequence Transformer-based [13] ASR model as the base model architecture. The input acoustic features composed of 80-dimensional filter banks and

Fig. 1. Overview of the Transformer ASR model based on hybrid CTC-attention architecture with adapters embedded.

3-dimensional pitch features are first fed into several 2D convolutional layers with stride 2 to obtain more expressive representations. Then the Transformer encoder layers process the learned representations to generate encodings by self-attention and feed-forward. In addition to self-attention and feed-forward, the Transformer decoder layers interact with the encoder via cross-attention.

Apart from the attentional Transformer decoder (ATT), we employ a connectionist temporal classification (CTC) [14] head to encourage monotonic alignment in encodings. During training, given speech input X and target labels Y , the multi-objective loss function \mathcal{L}_{MOL} is given by:

$$
\mathcal{L}_{\text{MOL}} = -\alpha \log P_{\text{CTC}}(Y|X) - (1 - \alpha) \log P_{\text{ATT}}(Y|X), \tag{1}
$$

where α is the weight of CTC loss.

Similarly, during decoding, the final output distribution is also decided by a weighted sum of the CTC head and Transformer decoder predictions:

$$
\hat{Y} = \underset{y \in \mathcal{Y}}{\operatorname{argmax}} \{ \beta P_{\text{CTC}}(Y|X) + (1 - \beta) P_{\text{ATT}}(Y|X) \}, \quad (2)
$$

where β is a tunable parameter to balance the two parts.

2.2. Meta-Adapters for Efficient Adaptation

The proposed method utilizes the adapter modules to reduce the adaptation parameters and aims to help the adapter modules find a proper initialization for faster adaptation via metalearning. Given a pre-trained model, the proposed adaptation approach is composed of two phases: (i) incorporating and meta-training the adapters on a bunch of source tasks; (ii)

Fig. 2. Architecture of the adapter module.

2.2.1. Language Adapters

As shown in Figure 2, an adapter consists of layer normalization, a down-projection layer, a non-linearity function, and an up-projection layer. For the adapter in layer l , the function can be formulated as:

$$
Adapter(\mathbf{z}^l) = \mathbf{z}^l + \mathbf{W}_u^l \text{ReLU}\left(\mathbf{W}_d^l \left(\text{LayerNorm}\left(\mathbf{z}^l\right)\right)\right), \tag{3}
$$

where z^l represents the inputs to the adapter in layer l. We incorporate the adapters into the Transformer ASR model as depicted in Figure 1.

2.2.2. Meta-Learning for Adapters

The meta-learning algorithms aim to pre-train models that easily adapts to new tasks [15]. In our method, different languages are viewed as different tasks. Given n different source languages $\{S_1, S_2, S_3, \dots, S_n\}$, the meta-learning methods pre-train the meta-adapter module f_{θ_a} to obtain good initialization parameters θ_a for fast adaptation given any unseen target language. Meanwhile, parameters of the pre-trained backbone θ_b are frozen during both the pre-training and the finetuning. We consider two meta-learning algorithms: Model-Agnostic Meta-Learning (MAML) [15] and Reptile [16].

MAML first updates the meta-adapter parameters θ_a by using one or more gradient descent on the language S_i^{tra} sampled from the training dataset S^{tra} . For notation simplicity, the update formula for one gradient descent iteration is:

$$
\theta'_{a,i} = \theta_a - \epsilon \nabla \mathcal{L}_{S_i^{tra}}(f_{\theta_a}), \tag{4}
$$

where $\mathcal L$ is a loss function and ϵ is the fast adaptation learning rate. The adapter parameters are then trained by optimizing the performance of $f_{\theta'_{a,i}}$ with respect to θ_a across the languages sampled from the validation dataset S^{val} with probability $p(S_i^{val})$. The meta-optimization objective is:

$$
\theta_a = \theta_a - \gamma \sum_{S_i^{val} \sim p(S^{val})} \nabla_{\theta_a} \mathcal{L}_{S_i^{val}}(f_{\theta'_{a,i}}),
$$
 (5)

where γ is the meta step size,

$$
\mathcal{L}_{S_i^{val}}(f_{\theta'_{a,i}}) = \mathcal{L}_{S_i^{val}}(f_{\theta_a - \epsilon \nabla_{\theta_a} \mathcal{L}_{S_i^{tra}}(f_{\theta_a})}). \tag{6}
$$

7029

Lang.	Train Dur.(hrs)	#Train Utt.	#Test Utt.
or	0.45	319	84
hsb	1.48	808	379
hr	2.84	3684	1953
$ga-IE$	2.10	2338	497
ro	3.04	2789	1372

Table 1. Statistics of target language data for adaptation

Unlike MAML, Reptile simply combines the gradient of multiple inner training steps and updates the meta-adapter parameters in a more natural way. It does not require a trainingvalidation data split during training. For inner training iteration k , the update formula is given by:

$$
\theta_{a,i_{k+1}} = \theta_{a,i_k} - \epsilon \nabla \mathcal{L}_{D_i}(f_{\theta_{a,i_k}}),\tag{7}
$$

where ϵ is the fast adaptation learning rate and $\theta_{a,i_0} = \theta_a$. After K steps of inner training, the meta-optimization objective is:

$$
\theta_a = \theta_a + \gamma \sum_{S_i \sim p(S)} (\theta_{a,i_K} - \theta_a), \tag{8}
$$

where γ is the meta step size.

3. EXPERIMENTAL SETUP

3.1. Data Set

We use data from the Mozilla's Common Voice Corpus 5.1 [17]. We select 10 languages as source tasks: Chuvash, Maltese, Hakha Chin, Kyrgyz, Dhivehi, Slovenian, Greek, Latvian, Frisian, and Sakha; and 5 languages as the target tasks: Odia (or), Sorbian, Upper (hsb), Breton (br), Irish (ga-IE) and Romanian (ro). For all languages, we follow the official "dev" and "test" splits for development and testing, respectively. The rest validated data are used for training. Statistics of the low-resource target language data are shown in Table 1.

3.2. Implementation Details

We conducted all the experiments using ESPnet end-to-end speech processing toolkit [18]. The acoustic features are 80 dimensional filter banks with 3-dimensional pitch features computed every 10 ms over a 25 ms sliding window. For every target language, a subword vocabulary of size 100 is generated using the SentencePiece [19] toolkit.

We employ the aforementioned subword-based LID-42 model presented in [7] as the pre-trained multilingual ASR model, which consists of 12 encoder layers and 6 decoder layers with a model dimension of 256. The number of multihead attention heads is 4 and the inner-dimension of the feedforward network is 2048.

The bottleneck dimension of adapters is set to 32. We train the meta-adapters for 100 epochs on 10 source languages. CTC loss weight α is set to 0.3. Following [16], we

Table 2. Word error rates (WER) on test sets. The first three methods are baselines and the last two are proposed methods combining meta-learning and adapter.

Method	α	hsb	$ga-E$	br	ro
Head-FT	95.1	100.5	82.6	91.8	86.4
Vanilla-Adapter	71.3	93.3	73.1	83.2	73.3
MOL-Adapter	77.3	89.7	68.2	82.2	67.5
MAML-Adapter	64.8	75.6	68.1	80.7	66.0
Reptile-Adapter	64.1	75.7	67.0	79.9	64.3

use Adam optimizer [20] with $\beta_1 = 0$ in the inner training loop and vanilla stochastic gradient descent (SGD) in the outer loop. The fast adaptation learning rate ϵ and initial meta step size γ are 0.001 and 1.0, respectively. The meta step size linearly annealed to 0 over the course of training. The number of inner training steps K of Reptile is 4. For MAML implementation, we ignore the second-order term following previous works [9, 10] and the equation 5 becomes:

$$
\theta_a = \theta_a - \gamma \sum_{S_i^{val} \sim p(S^{val})} \nabla_{\theta'_{a,i}} \mathcal{L}_{S_i^{val}}(f_{\theta'_{a,i}}). \tag{9}
$$

During adaptation, the meta-adapter is fine-tuned for 1000 iterations with a batch size of 8. We then evaluate the model performance on the test set using beam search with a beam size of 10 and a CTC decoding weight β of 0.5.

For each target language, we consider the following approaches as the baselines: (i) Head-FT: train the languagespecific CTC head and output layer without injecting adapters; (ii) Vanilla-Adapter: train randomly-initialized adapter modules; (iii) MOL-Adapter: train the adapters which are pretrained on 10 source languages by multi-objective learning.

4. RESULTS

Quantitative Analysis. Table 2 shows the word error rate (WER) results of different methods on target low-resource language adaptation. The adapter-based methods outperform the non-adapter-based Head-FT method by a significant margin, which proves the effectiveness of the adapter module. We can observe that the MOL-Adapter shows better performance than the Vanilla-Adapter in 4 out of 5 languages except for Odia (or), indicating that it might have encountered the overfitting problem when the target training data is particularly limited. It is also found that the meta-learning methods including MAML-Adapter and Reptile-Adapter are doing better than the non-meta-learning counterparts.

Impact of Trainable Parameters. We compare the proposed method with several classical training/fine-tuning strategies including: (i) training a randomly-initialized full model of identical architecture on target languages from scratch (Full-Base); (ii) fine-tuning the decoder only (Decoder-FT); (iii)

Table 3. Trainable parameter sizes of different approaches.

Fig. 3. Word error rate (WER) performance comparison under various model settings. MAML-Adapter and Reptile-Adapter are proposed methods.

fine-tuning the full model (Full-FT). Table 3 shows the trainable parameters during fine-tuning. We can observe that for each target language, Meta-Adapters introduce only 1.4% and 4.0% new parameters compared with full-model and decoder-only strategies, respectively. On the other hand, the adaptation results of WER are presented in Figure 3. All the fine-tuning methods significantly outperform the Full-Base. Although Full-FT and Decoder-FT generally perform better than adapters due to their larger parameter sizes, we notice that Meta-Adapters perform better than the Decoder-FT on Odia (or) and the Full-FT on Sorbian, Upper (hsb), which could be because of their limited amount of training data.

Impact of Adaptation Data Size. Then we look into the relation between the adaptation performance with respect to a step-by-step reduction in the amount of training data used. We randomly sample a portion of training utterances from Romanian (ro) for adaptation, the results are shown in Table 4. It is found that the gap between Meta-Adapters and other adapters is enlarged, while the gap between Meta-Adapters and Full-FT and Decoder-FT becomes smaller as fewer adaptation data is used. On the contrary, the MOL-Adapter degrades quickly probably due to the overfitting problem. Moreover, we notice that MAML is more robust than Reptile when the target data size is extremely small and its performance surpasses all the other approaches on 5% and 10%-shot subsets.

Impact of Pre-training Epochs. Finally, we analyze the effects of varying the number of pre-training epochs for the

Fig. 4. Word error rate (WER) curve of adapter pre-training epochs on k%-shot Romanian (ro) adaptation.

Reptile-Adapter by fine-tuning adapters at different stages on Romanian (ro) 100%-shot and 5%-shot subset. For comparison, the resultant curve of fine-tuning MOL-Adapters is also presented. As shown in Figure 4, the performance of MOL-Adapter quickly degrades as the number of pre-training epochs increases, which could result from the increasing severity of the overfitting on the source tasks and in turn failing to generalize on the new tasks. This problem gets even more serious when the adaptation data is very small. The performance of the MAML-Adapter appears to be stable on both 5%-shot and 100%-shot curves with no apparent overfitting trend, while some form of overfitting is observed on the 5%-shot curve for the Reptile-Adapter, but nevertheless, it is much better than the MOL-Adapter.

5. CONCLUSIONS

In this work, we propose Meta-Adapter, a fast and parameterefficient approach for cross-lingual ASR adaptation. Our experiments show the effectiveness of the proposed method on low-resource languages. Our future work may include investigating some adapter-enhancing techniques, e.g., AdapterFusion [21], to further improve the adaptation performance.

6. REFERENCES

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